



SAŠA PAJOVIĆ

WEB DEVELOPER

ABOUT ME & CAREER GOALS

I enjoy being challenged with IT projects that require me to work outside my comfort and knowledge set, continuing to learn unknown languages and development techniques are of the utmost importance to me. I prefer collaborating in a group to spark fresh new ideas.

MAIN SKILLS

- ✓ **FRONTEND Development :**
 - HTML5 (including Bootstrap, Materialize)
 - CSS3 (including SASS)
 - JavaScript (including JQuery)
 - C# (Unity Engine development)
- ✓ **BACKEND Development :**
 - PHP
 - SQL (Oracle, MySql)
 - C# (Basic knowledge of Object Programming)

REACH ME AT

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EDUCATION HISTORY

COLLEGE

- 2018 - present ICT College of Applied studies (Web Programming)

HIGHSCHOOL

- 2014 - 2018 Highschool of Economics and trade (Financial Administrator)

CAREER HISTORY

Im only a Junior WEB developer, so my work experience remains not that massive. My experience is limited to my work projects that I was creating in order to expand my knowledge and working experience.

PROJECTS

Portfolio

- 2018 - 2018 <https://spajovic.netlify.app/> (HTML, CSS, Responsive Design)

JCole Web page

- 2019 - 2019 <https://j-cole.netlify.app/> (Bootstrap, Materialize, CSS)

Traveler web page

- 2019 - 2019 <https://travelerny.netlify.app/> (HTML, CSS, Responsive Design, Vanilla JavaScript, SASS)

Smith&Reeves online shop

- 2020 - 2020 <https://smithandreeves.netlify.app/> (HTML, CSS, Responsive Design, JavaScript, JQuery, JSON, LocalStorage)

Properties Cataloge

- 2020 - 2020 <http://praktipumphp.epizy.com/> (Bootstrap, CSS, PHP, SQL, Logging in feature, Commenting feature MySQL)

2D Unity Engine Game (scripts repository)

- 2020 - 2020 [Git-Hub repository](#) (Unity Engine, C#)

LANGUAGES

- ✓ **ENGLISH** - Full working proficiency
- ✓ **GERMAN** - Limited workinfg proficiency